Monkey In The Middle

an unofficial scenario by Wrath based, without permission, upon the Warhammer intellectual property owned by Games Workshop Ltd.

Type: 1 off game. (could be campaign, but that would require one player to be vastly more powerful than the others)

of players: 3+

Warbands: any warbands are acceptable

Set up for one off game: Each player is given a 1000 gold to build there warband. They may hire any hired swords or dramatis personae they desire, but equipment is limited to what is on the warband equipment list. The player who is designated as the monkey gets 2000 (2400 in the case of Marienburgers).

After the terrain has been laid out, the player who is the monkey sets up his warband in the centre of the board. then each of the other players set up there warband in a separate deployment zone.

Objective: Be the last man standing.

EXPERIENCE

- +1 For Surviving
- +1 Winning Leader
- +1 Per Model Put OOA

Notes: This is one of those games that can be utterly hilarious to see in action, as most of the warbands make a beeline for the monkey, but eyeing each other as they begin exposing there flanks.

Also, It makes for a nice variant of the standard slugfest.